

TRAC: a tool for data-aware coordination

(with an application to smart contracts)

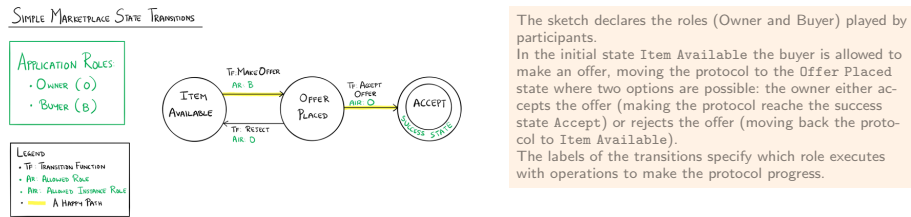
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We propose **TRAC**, a tool to support the coordination of distributed applications. The design of **TRAC** is inspired by the Azure initiative of Microsoft [4] which advocates the use of finite-state machines (FMSs) to specify the coordination of smart contract (SC for short). This idea is not formalised; in fact, Azure’s FSMs are informal sketches aiming to capture the “correct” executions of SCs. For instance, the FSM for the simple market place (SMP) scenario borrowed from [5] (the textual description is ours):



The FSM informally specifies a protocol coordinating the participants enacting the roles owner and buyer, from a *global* standpoint; we call *coordination protocol* such specification. A coordination protocol can be regarded as *global view* –in the sense of choreographies [1,3]– where the state of the protocol determines which operations are enabled. This resembles the execution model of monitors [2]. In fact, as in monitors, coordination protocols encapsulate a state that –through an API– concurrent processes can have exclusive access to. The API is basically a set of operations guarded by conditions set to maintain an invariant on the encapsulated state (in the SMP scenario the operations are **MakeOffer**, **AcceptOffer**, and **Reject**). The key differences between coordination protocols and monitors [2] is that in the former (i) participants are distributed and do not share memory, (ii) the invocation of an operation whose guards is not valid in the current state is simply ignored without preempting the caller, and therefore (iii) processes do not have to be awoken.

We aim to refine the approach of Azure so to enable algorithmic verification of relevant properties of data-aware coordination of protocols. In fact, as for monitors, the interplay among the operations that modify the state and the guards in the API can lead to unexpected behaviours when informal specifications are used. We illustrate this problem with some examples on the SMP example.

1. The sketch of SMP does not clarify if a participant can play more roles simultaneously; for instance, it is not clear if an owner must be a different instance than buyers.
2. The labels distinguish roles and instances (AR and AIR): in fact, it is assumed that there can be many instances of a same role. Scope and quantification of roles is not clear; for instance, a requirement specified in [5] reads “The transitions between the `Item Available` and the `Offer Placed` states can continue until the owner is satisfied with the offer made.” This sentence does not clarify if, after a rejection, the new offer can be made by a new buyer or it must be the original one;
3. The sketch specify neither the conditions enabling operations in a given state nor how operations change the state of the contract’s variables; should the price of the item remain unchanged when the owner invokes the `Reject`?

Contributions This paper proposes DAFSMs, a data-aware coordination model for orchestrated computation applicable to the description of multiparty protocols. The key novelties are: 1. the support for multiple participants, organised by roles, which can dynamically join a protocol; 2. the use of assertions to describe a protocol state and control how (parametrised) actions change it (in a style akin to Hoare triples); 3. a notion of well-formed models and a checking algorithm; 4. a tool for describing systems with DAFSMs, visualising them as FSMs, and checking their well-formedness. The applicability of TRAC will be demonstrated by showing how its features can specify and verify. Moreover, we will discuss the performances of the TRAC with an experimental evaluation. The source code of TRAC and our experimental data is available at <https://github.com/loctet/TRAC>.

References

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